

Advanced Course Player Performance Matrix: Guidance notes

What is the Player Performance Matrix?

A template designed to record player development levels across the four main disciplines of batting, bowling, fielding and wicket-keeping.

What is it used for?

To determine each player's level of proficiency across a series of key outcomes. Within each outcome (eg boundary hitting) there are a number of 'processes' that players must learn to become proficient. Our Coaches use a *Development Tracker* (see key on bottom of Matrix form) to indicate how your child is performing and any relative strengths and areas for improvement.

Who completes it?

One of Cheshire's ECB Level 3 Coaches. Typically this will be the coach who has had most 'contact time' with the player over the duration of the course, although others will have an input too.

What should I do with it?

The Performance Matrix will complement any verbal feedback from coaches and notes made in the *Player Performance Diary* (optional). It should be kept as a marker of your child's progress, and can be shared with club coaches who will be keen to see how you are progressing.

Will the Feedback Matrix determine my selection for future courses?

The Matrix is one of several tools used by CCB coaches to assist in the selection process for the District and Excellence Level courses. It is primarily a visual guide however, which allows players to better understand their needs in each discipline.

What can I expect to see on the Feedback Matrix?

This will depend on your child's age and level of experience...

Typically, our younger players (U9-U11) will have lots of areas marked 'D' for development compared to those who have been exposed to Advanced Level coaching previously, who may be considered 'Improving' or 'Proficient' across a wider range of skills.

What if I have any questions at the end of the course?

In addition to the Matrix and Player Diary, coaches will give lots of verbal feedback to players throughout the course in an attempt to stimulate discussion. If you are still unsure about any of the content or coaching points, speak directly to the head coach at the end of the session.

Other comments ...

There is no need to print out the new Matrix, as this will be returned to you electronically shortly after the conclusion of the course.

KEY: Development Tracker

D = Developing *Player requires ongoing support/development*
I = Improving *Player shows some high performing characteristics*
P = Proficient *Player demonstrates a consistently high level of skill*

